

Digital Film, BS

Program Description

The BS in Digital Film program provides advanced and transferrable training in cinema production and film theory - combined with unique opportunities to work on real-world commercial, documentary, and narrative film sets via Utah Tech Films - our in-house professional production company. Covering a broad range of topics and disciplines, students take core courses in narrative film production, screenwriting, editing, directing, cinematography, producing, sound design/mixing, documentary, film history and film theory. Upper division students are then given the opportunity to specialize in their preferred disciplines – culminating in professional internships and collaborative capstone film productions.

Program Curriculum

120 credits

Utah Tech General Education Requirements

All Utah Tech General Education requirements must be fulfilled. A previously earned degree may fulfill those requirements, but courses must be equivalent to Utah Tech's minimum General Education standards in American Institutions, English, and Mathematics.

| Code | Title | Hours |
|--|------------------------------|-------|
| General Education Core Requirements (catalog.utahtech.edu/programs/generaleducation/#gerequirementstext) | | |
| | English | 3-7 |
| | Mathematics | 3-5 |
| | American Institutions | 3-6 |
| | Life Sciences | 3-10 |
| | Physical Sciences | 3-5 |
| | Laboratory Science | 0-1 |
| | Fine Arts | 3 |
| | Literature/Humanities | 3 |
| | Social & Behavioral Sciences | 3 |
| | Exploration | 3-5 |

Digital Film Core Requirements

| Code | Title | Hours |
|--------------------------|--|-----------|
| FILM 1000 | History of Film | 3 |
| FILM 2100 | Audio for Digital Film | 3 |
| FILM 2130 | Beginning Screenwriting | 3 |
| FILM 2660 | Introduction to Digital Film Production | 3 |
| FILM 3000 | Business of Film | 3 |
| FILM 3100 | Film Theory and Analysis | 3 |
| FILM 3240 | Lighting/Grip for Digital Film | 3 |
| FILM 3500 | Documentary Production | 3 |
| FILM 3640 | Digital Motion Picture Pre-Production | 3 |
| FILM 3660 | Digital Film Production | 4 |
| FILM 3680 & FILM 3685 | Digital Film Editing and Digital Film Editing Lab | 3 |
| FILM 4700 | Advanced Digital Film Production | 4 |
| FILM 4900R | Digital Film Internship | 3 |
| FILM 4980 | Senior Capstone in Digital Film | 4 |
| Total Hours | | 45 |

Digital Film Elective Requirements

| Code | Title | Hours |
|--|--|-------|
| Complete at least 6 credits from the following: | | |
| FILM 3620 | Advanced Screenwriting | 3 |
| FILM 4300 | Writer's Room | 3 |
| FILM 4400 | Cinematography | 3 |
| FILM 4500 | Directing | 3 |
| FILM 4800 & FILM 4805 | Advanced Digital Film Post-Production and Advanced Digital Film Post-Production Lab | 3 |
| Complete at least 3 additional elective credits above or from the following: | | |
| ART 1120 | 2-Dimensional Design (FA) | |
| ART 2060 | Digital Photography (FA) | |
| FILM 4000 | Genres and Production | |
| FILM 4200 | Short Production | |
| THEA 1023 | Understanding Film (HU, GC) | |
| THEA 1223 | Stage Makeup I | |
| THEA 1513 | Stage Craft | |
| THEA 2210 | Scene Design I | |
| THEA 2240 | Costume Design I | |
| THEA 3024 | Diversity in Film (FA) | |
| THEA 3043 | Acting Studio: Acting for the Camera | |
| THEA 3223 | Stage Makeup II | |
| THEA 4043 | Stage Combat | |
| THEA 4410 | Scene Design II | |
| THEA 4440 | Costume Design II | |

Additional Program Requirement

| Code | Title | Hours |
|---|-------|-------|
| Complete additional upper division credits to bring the total to no less than 40 Upper Division Credits | | |

Graduation Requirements

1. Complete a minimum of 120 college-level credits (1000 and above).
2. Complete at least 40 upper-division credits (3000 and above).
3. Complete at least 30 upper-division credits at Utah Tech for institutional residency.
4. Cumulative GPA 2.0 or higher.

Graduation Plan

| 1st Year | | | |
|--|-------|--|-------|
| Fall Semester | Hours | Spring Semester | Hours |
| FILM 2660 | | 3 FILM 2130 | 3 |
| FILM 1000 | | 3 FILM 2100 | 3 |
| SSC 1010 | | 2 ENGL 2010 | 3 |
| ENGL 1010 | | 3 General Education (American Institutions) (catalog.utahtech.edu/programs/generaleducation/#gerequisitestext) | 3 |
| General Education (Literature / Humanities) (catalog.utahtech.edu/programs/generaleducation/#gerequisitestext) | | 3 General Education (Physical Science) (catalog.utahtech.edu/programs/generaleducation/#gerequisitestext) | 3 |

2nd Year

| Fall Semester | Hours | Spring Semester | Hours |
|--|--------------|--|--------------|
| FILM 3660 | | 4 FILM 3640 | 3 |
| FILM 3680 & FILM 3685 | | 3 FILM 3000 | 3 |
| General Education (Fine Arts) (catalog.utahtech.edu/programs/ generaleducation/#gerequirementstext) | | 3 FILM 3240 | 3 |
| General Education (Life Science / Lab) (catalog.utahtech.edu/programs/ generaleducation/#gerequirementstext) | | 4 General Education (Social & Behavioral Sciences) (catalog.utahtech.edu/ programs/generaleducation/ #gerequirementstext) | 3 |
| | | General Elective | 3 |
| | | 14 | 15 |

3rd Year

| Fall Semester | Hours | Spring Semester | Hours |
|---|--------------|--------------------------------|--------------|
| FILM 4700 | | 4 FILM 3100 | 3 |
| FILM 3500 | | 3 Digital Film Elective Course | 3 |
| General Education (Exploration) (catalog.utahtech.edu/programs/ generaleducation/#gerequirementstext) | | 3 General Electives | 9 |
| Digital Film Elective Course | | 3 | |
| General Elective | | 3 | |
| | | 16 | 15 |

4th Year

| Fall Semester | Hours | Spring Semester | Hours |
|---|--------------|------------------------|--------------|
| FILM 4900R | | 3 FILM 4980 | 4 |
| Digital Film Elective Course | | 3 General Electives | 12 |
| General Education (Mathematics) (catalog.utahtech.edu/programs/ generaleducation/#gerequirementstext) | | 3 | |
| General Electives | | 6 | |
| | | 15 | 16 |

Total Hours 120**BS Digital Film Program Learning Outcomes**

At the successful conclusion of this program, students will be able to:

1. Assess and critique the efficacy of various theoretical filmmaking techniques by surveying the evolution of cinematic language within various historical and cultural contexts.
2. Identify and apply professional film industry standards regarding set protocol, etiquette, and safety through practice operating in various capacities on film sets.
3. Examine, assess and apply technical skills related to a variety of audio-visual equipment, hardware, and software required during the pre-production, production, & post-production processes.
4. Design, coordinate and execute meticulous production plans and schedules for collaborative film projects from conception to delivery.
5. Appraise and apply various visual, aural, and written communication techniques to convey the elements of story